USN

Fifth Semester MCA Degree Examination, June 2012 Object Oriented Modelling and Design Patterns

Time: 3 hrs. Max. Marks: 100

Note: Answer any FIVE full questions.

- 1 a. What is a model? What are the purposes of it? (04 Marks)
 - b. Explain the various links and association concepts in class mode with examples. (10 Marks)
 - c. Compare aggregation with association and composition with example. (06 Marks)
- 2 a. What is multiple inheritance? Explain different types of multiple inheritances with diagrammatic example. (10 Marks)
 - b. Explain events, states, transitions and conditions with a suitable state diagram. (10 Marks)
- 3 a. Explain in detail use case model with example. What are the guidelines for the case models? (10 Marks)
 - b. Explain in detail a sequence model and draw the sequence diagram for a session with online stock broker. (10 Marks)
- 4 a. Discuss about activity diagram. Write the activity diagram for stock trade processing.

(10 Marks)

b. Explain the different stages of software development in detail.

(10 Marks)

- 5 a. What are the steps to construct a domain class model? Explain any five steps with example.

 (12 Marks)
 - b. Compare forward engineering with reverse engineering. What are the inputs and outputs of reverse engineering? (08 Marks)
- 6 a. List the different steps to construct an application interaction model. Explain any five with example. (12 Marks)
 - b. What is implementation? What are the different steps involved in implementation modelling? Explain any two steps with example. (08 Marks)
- 7 a. What is a pattern? Briefly explain the pattern description templates. (08 Marks)
 - b. Explain the structure and dynamics of forwarder receiver pattern with a neat diagram.

(12 Marks)

- 8 a. Explain the structure and implementation steps of command processor pattern with a neat diagram. (12 Marks)
 - b. What is publisher subscriber pattern? Implement this in C++ or Java program by considering any problem definition. (08 Marks)